Show *all* of your work and *explain* your answers fully. There is a total of 130 possible points. If you use a calculator or Mathematica on a problem be sure to write down both the input and output. Give complete explanations, even for negative answers (such as "no" or "impossible.").

1. Analyze the linear transformation
$$S \colon \mathbb{C}^3 \mapsto \mathbb{C}^4$$
, $S\left(\begin{bmatrix} x_1\\ x_2\\ x_3 \end{bmatrix}\right) = \begin{bmatrix} -x_2 + 3x_3\\ x_1 + 3x_2 - 7x_3\\ x_1 + x_2 - x_3\\ x_1 + 2x_2 - 4x_3 \end{bmatrix}$. (45 points)

(a) Determine a basis for the kernel of S, $\mathcal{K}(S)$.

Solution: The condition that $S(\mathbf{x}) = \mathbf{0}$ leads to a homogeneous system of 4 equations in 3 variables. The coefficient matrix of this system row-reduces as,

[0	-1	3]		$\lceil 1 \rceil$	0	2]
1	3	-7	RREF	0	1	-3
1	1	-1		0	0	0
[1	2	-4		0	0	0

Applying Theorem BNS, we have a basis for the solution set of the system, which is the kernel of the linear transformation,

$$\mathcal{K}(S) = \left\langle \left\{ \begin{bmatrix} -2\\3\\1 \end{bmatrix} \right\} \right\rangle$$

(b) Determine a basis for the range of S, $\mathcal{R}(S)$.

Solution: By Theorem SSRLT, we can write the range as the span of selected outputs of S, when evaluated at the elements of a basis for the domain (in this case the basis of standard unit vectors, Theorem SUVB).

$$\mathcal{R}(S) = \left\langle \left\{ S\left(\mathbf{e}_{1}\right), S\left(\mathbf{e}_{2}\right), S\left(\mathbf{e}_{3}\right) \right\} \right\rangle$$
$$= \left\langle \left\{ \begin{bmatrix} 0\\1\\1\\1\\1 \end{bmatrix}, \begin{bmatrix} -1\\3\\1\\2 \end{bmatrix}, \begin{bmatrix} 3\\-7\\-1\\-4 \end{bmatrix} \right\} \right\rangle$$

We can convert this spanning set into a basis with applications of Theorem CSRST and Theorem BRS which only require row-reducing a matrix with the column vectors of the spanning set as rows of the matrix,

$$\begin{bmatrix} 0 & 1 & 1 & 1 \\ -1 & 3 & 1 & 2 \\ 3 & -7 & -1 & -4 \end{bmatrix} \xrightarrow{\text{RREF}} \begin{bmatrix} 1 & 0 & 2 & 1 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

Thus

$$\mathcal{R}(S) = \left\langle \left\{ \begin{bmatrix} 1\\0\\2\\1 \end{bmatrix}, \begin{bmatrix} 0\\1\\1\\1 \end{bmatrix} \right\} \right\rangle$$

(c) Is S injective?

Solution: No, by Theorem KILT.

(d) Is S surjective?

Solution: No, by Theorem RSLT.

(e) Is S invertible?

Solution: No, by Theorem ILTIS.

(f) If possible, find two different vectors, $\mathbf{x}, \mathbf{y} \in \mathbb{C}^3$ such that $S(\mathbf{x}) = S(\mathbf{y})$.

Solution: Choose any vector for \mathbf{x} (even the zero vector), say $\mathbf{x} = \begin{bmatrix} 1\\ 2\\ 3 \end{bmatrix}$. Then find any non-trivial element of the kernel (we'll use the basis vector above), say $\mathbf{z} = \begin{bmatrix} -2\\ 3\\ 1 \end{bmatrix}$, and then

$$\mathbf{y} = \mathbf{x} + \mathbf{z} = \begin{bmatrix} 1\\2\\3 \end{bmatrix} + \begin{bmatrix} -2\\3\\1 \end{bmatrix} = \begin{bmatrix} -1\\5\\4 \end{bmatrix}$$

will meet the requirements of the question.

(You can check here that S carries both **x** and **y** to the output $\begin{bmatrix} 7\\ -14\\ 0\\ -7 \end{bmatrix}$).

(g) If possible, find a vector, $\mathbf{w} \in \mathbb{C}^3$ such that $S(\mathbf{w}) = \begin{bmatrix} 2\\ -1\\ 3\\ 4 \end{bmatrix}$ Solution: This is only possible if the vector $\mathbf{r} = \begin{bmatrix} 2\\ -1\\ 3\\ 4 \end{bmatrix}$ is an element of the range of S. Using the basis for $\mathbf{P}(G)$ the vector $\mathbf{r} = \begin{bmatrix} 2\\ -1\\ 3\\ 4 \end{bmatrix}$

 $\mathcal{R}(S)$ from part (b) we see that every vector in $\mathcal{R}(S)$ whose first two entries are 2 and -1 must be

$$2\begin{bmatrix}1\\0\\2\\1\end{bmatrix} + (-1)\begin{bmatrix}0\\1\\1\\1\end{bmatrix} = \begin{bmatrix}2\\-1\\3\\1\end{bmatrix} \neq \mathbf{r}$$

So this is impossible. In other words, **r** lies outside of the range of S, or equivalently, **r** has an empty pre-image. (Note: this question could also be answered by analyzing an inconsistent system of equations via an augmented matrix.)

Based only on your analysis above, describe the possibilities for the pre-image of $\begin{vmatrix} 1 \\ 1 \\ 3 \\ 2 \end{vmatrix}$, $S^{-1} \begin{pmatrix} 1 \\ 1 \\ 3 \\ 2 \end{vmatrix}$. (h)

Solution: The pre-image could be empty, as in part (g). Or the pre-image could be non-empty, and Theorem KPI, together with the non-trivial kernel in part (a) will yield an infinite pre-image.

(i) Now compute the pre-image of
$$\begin{bmatrix} 1\\1\\3\\2 \end{bmatrix}$$
, $S^{-1} \begin{pmatrix} \begin{bmatrix} 1\\1\\3\\2 \end{bmatrix} \end{pmatrix}$

We will find one vector $\mathbf{w} \in \mathbb{C}^3$ such that $S(\mathbf{w}) = \begin{bmatrix} 1\\1\\3\\2 \end{bmatrix}$. This condition leads to a system of Solution:

equations with an augmented matrix that row-reduces as

$$\begin{bmatrix} 0 & -1 & 3 & 1 \\ 1 & 3 & -7 & 1 \\ 1 & 1 & -1 & 3 \\ 1 & 2 & -4 & 2 \end{bmatrix} \xrightarrow{\text{RREF}} \begin{bmatrix} 1 & 0 & 2 & 4 \\ 0 & 1 & -3 & -1 \\ 0 & 0 & 0 & 0 \\ 0 & 0 & 0 & 0 \end{bmatrix}$$

To apply Theorem KPI we only need a single element of the pre-image, so we can solve the system above with the single free variable set equal to zero to obtain,

$$S^{-1}\left(\begin{bmatrix} 1\\1\\3\\2 \end{bmatrix} \right) = \mathbf{w} + \mathcal{K}(T)$$
$$= \begin{bmatrix} 4\\-1\\0 \end{bmatrix} + \left\langle \left\{ \begin{bmatrix} -2\\3\\1 \end{bmatrix} \right\} \right\rangle$$
$$= \left\{ \begin{bmatrix} 4\\-1\\0 \end{bmatrix} + \alpha \begin{bmatrix} -2\\3\\1 \end{bmatrix} \middle| \alpha \in \mathbb{C} \right\}$$

The same result can be found with the vector form of the solutions, (Theorem VFSLS) to the system above.

2. Analyze the linear transformation
$$T: \mathbb{C}^3 \mapsto \mathbb{C}^3$$
, $T\left(\begin{bmatrix} x_1 \\ x_2 \\ x_3 \end{bmatrix} \right) = \begin{bmatrix} 2x_1 - x_2 \\ 2x_1 - x_2 + x_3 \\ x_1 - x_2 - x_3 \end{bmatrix}$. (45 points)

(a) Determine the kernel of T, $\mathcal{K}(T)$.

Solution: The condition that $T(\mathbf{x}) = \mathbf{0}$ leads to a homogeneous system of 3 equations in 3 variables. The coefficient matrix of this system row-reduces as,

$$\begin{bmatrix} 2 & -1 & 0 \\ 2 & -1 & 1 \\ 1 & -1 & -1 \end{bmatrix} \xrightarrow{\text{RREF}} \begin{bmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & 1 \end{bmatrix}$$

With only the trivial solution, the kernel is trivial, $\mathcal{K}(T) = \{\mathbf{0}\}.$

(b) Determine the range of T, $\mathcal{R}(T)$.

Solution: An application of Theorem RPNDD yields,

 $\dim \mathcal{R}(T) = \dim \mathbb{C}^3 - \dim \mathcal{N}(T) = 3 - 0 = 3$

So $\mathcal{R}(T)$ is a dimension 3 subspace of \mathbb{C}^3 , and by Theorem EDYES, we have $\mathcal{R}(T) = \mathbb{C}^3$.

(c) Is T injective?

Solution: Yes, by Theorem KILT.

(d) Is T surjective?

Solution: Yes, by Theorem RSLT.

(e) Is T invertible?

Solution: Yes, by Theorem ILTIS.

(f) If possible, find two different vectors, $\mathbf{x}, \mathbf{y} \in \mathbb{C}^3$ such that $T(\mathbf{x}) = T(\mathbf{y})$.

Solution: This would violate the definition of an injective linear transformation, Definition ILT.

(g) If possible, find a vector,
$$\mathbf{w} \in \mathbb{C}^3$$
 such that $T(\mathbf{w}) = \begin{bmatrix} 2\\ -1\\ 4 \end{bmatrix}$.

Solution: Since T is a surjective linear transformation, this is possible for any choice of the codomain element. The condition that $T(\mathbf{w}) = \begin{bmatrix} 2\\-1\\4 \end{bmatrix}$ leads to a system of 3 equations in 3 variables with an augmented matrix that row-reduces as,

[2	-1	0	2]		$\left[1 \right]$	0	0	1
2	-1	1	-1	$\xrightarrow{\text{RREF}}$	0	1	0	0
$\lfloor 1$	-1	-1	4		0	0	1	-3_

So the unique solution for ${\bf w}$ is

$$\mathbf{w} = \begin{bmatrix} 1\\0\\-3 \end{bmatrix}$$

(h) Based only on your analysis above, describe the possibilities for the pre-image of $\begin{bmatrix} 1\\0\\1 \end{bmatrix}$, $T^{-1}\left(\begin{bmatrix} 1\\0\\1 \end{bmatrix} \right)$.

Solution: An invertible linear transformation will have a pre-image that is a set of size 1 for any chosen element of the codomain.

(i) Now compute the pre-image of
$$\begin{bmatrix} 1\\0\\1 \end{bmatrix}$$
, $T^{-1}\left(\begin{bmatrix} 1\\0\\1 \end{bmatrix}\right)$.

Solution: In a fashion very similar to part (g) the requirement for membership in the pre-image produces a system of equations with a unique solution,

$$\begin{bmatrix} 2 & -1 & 0 & 1 \\ 2 & -1 & 1 & 0 \\ 1 & -1 & -1 & 1 \end{bmatrix} \xrightarrow{\text{RREF}} \begin{bmatrix} 1 & 0 & 0 & 1 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & -1 \end{bmatrix}$$

and

$$T^{-1}\left(\begin{bmatrix}1\\0\\1\end{bmatrix}\right) = \left\{\begin{bmatrix}1\\1\\-1\end{bmatrix}\right\}$$

3. The linear transformation $Q: \mathbb{C}^2 \mapsto P_1$ defined below is invertible (you can assume this). Find a formula for the inverse linear transformation $Q^{-1}: P_1 \mapsto \mathbb{C}^2$. (20 points)

 $(P_1 \text{ is the vector space of polynomials with degree at most 1.})$

$$Q\left(\begin{bmatrix}a\\b\end{bmatrix}\right) = (3a+b) + (2a+b)a$$

Solution: We begin with a basis for the domain of Q^{-1} , which is the codomain of Q, namely P_1 . A good choice for such a basis is $B = \{1, x\}$. If we understand how Q^{-1} behaves on this basis, then we understand it entirely (Theorem LTDB). We can compute the values of $Q^{-1}(1)$ and $Q^{-1}(x)$ as the unique elements of the pre-images, $Q^{-1}(1)$ and $Q^{-1}(x)$.

Membership for $\begin{bmatrix} a \\ b \end{bmatrix}$ in $Q^{-1}(1)$ leads to a system of two equations in two variables with an augmented matrix that row-reduces as

$$\begin{bmatrix} 3 & 1 & 1 \\ 2 & 1 & 0 \end{bmatrix} \xrightarrow{\text{RREF}} \begin{bmatrix} 1 & 0 & 1 \\ 0 & 1 & -2 \end{bmatrix}$$

So $Q^{-1}(1) = \begin{bmatrix} 1 \\ -2 \end{bmatrix}$.

Similarly, membership for $\begin{bmatrix} a \\ b \end{bmatrix}$ in $Q^{-1}(x)$ leads to a system of two equations in two variables with an augmented matrix that row-reduces as

$$\begin{bmatrix} 3 & 1 & 0 \\ 2 & 1 & 1 \end{bmatrix} \xrightarrow{\text{RREF}} \begin{bmatrix} 1 & 0 & -1 \\ 0 & 1 & 3 \end{bmatrix}$$
So $Q^{-1}(x) = \begin{bmatrix} -1 \\ 3 \end{bmatrix}$.

With an understanding of Q^{-1} on a basis we can concoct a general expression,

$$Q^{-1}(c+dx) = cQ^{-1}(1) + dQ^{-1}(x)$$

Theorem LTLC
$$= c \begin{bmatrix} 1\\-2 \end{bmatrix} + d \begin{bmatrix} -1\\3 \end{bmatrix}$$

$$= \begin{bmatrix} c-d\\-2c+3d \end{bmatrix}$$

4. Suppose that $T: U \mapsto V$ is a linear transformation and \mathbf{x} and \mathbf{y} are two different elements of the pre-image $T^{-1}(\mathbf{w})$. Prove that $\mathbf{x} + \mathcal{K}(T) = \mathbf{y} + \mathcal{K}(T)$. (Theorem KPI says we can write a non-empty preimage as an arbitrary element of the pre-image plus elements of the kernel. Do not use this theorem to answer this question, but instead establish the conclusion directly as a way of explaining why Theorem KPI allows total freedom in the choice of the pre-image element.) (20 points)

Solution: The conclusion is an equality of sets, so we proceed according to Definition SE. Choose an arbitrary element of $\mathbf{x} + \mathcal{K}(T)$, which will be a vector of the form $\mathbf{x} + \mathbf{z}$ where $\mathbf{z} \in \mathcal{K}(T)$. Define $\mathbf{v} = \mathbf{x} - \mathbf{y} + \mathbf{z}$ and note that

$T\left(\mathbf{v}\right) = T\left(\mathbf{x} - \mathbf{y} + \mathbf{z}\right)$	
$=T\left(\mathbf{x}\right)-T\left(\mathbf{y}\right)+T\left(\mathbf{z}\right)$	Theorem LTLC
$=\mathbf{w}-\mathbf{w}+T\left(\mathbf{z}\right)$	Definition PI
$=0+T\left(\mathbf{z}\right)$	Property AI
$=T\left(\mathbf{z} ight)$	Property Z
= 0	Definition KLT

So $\mathbf{v} \in \mathcal{K}(T)$ by Definition KLT. Also,

$$\begin{aligned} \mathbf{x} + \mathbf{z} &= \mathbf{y} + \mathbf{x} - \mathbf{y} + \mathbf{z} \\ &= \mathbf{y} + \mathbf{v} \end{aligned}$$

and we see that $\mathbf{x} + \mathbf{z}$ qualifies for membership in $\mathbf{y} + \mathcal{K}(T)$. So $\mathbf{x} + \mathcal{K}(T) \subseteq \mathbf{y} + \mathcal{K}(T)$.

By an entirely similar argument, we can get the opposite inclusion to complete the requirements of Definition SE for set equality.